

GCSE Art and Design



Exam Board:

AQA

Course Outline:

The creative sector is one of the fastest growing industries in the UK. It currently accounts for 6% of the UK's GDP, with further growth predicted for the next decade. The creative industry and has proven to expand despite recent economic crisis.

We encourage students to be independent, creative and receptive to new ideas. Throughout the GCSE art course students are exposed to a wide range of exciting media; drawing, painting, mixed media, ceramics, sculpture, printmaking, photography and digital photography. For the examination project students respond to the selected exam question using media of their choice.

To maximise students exposure to contemporary art, we regularly organise trips into central London, to galleries and exhibitions. These provide students with valuable learning experiences, which inspire and impact on their course work.

Here are some activities you will be doing:

- Developing your techniques and skills across a range of art making mediums.
- Studying the work of contemporary artists that fit in with your work and developing research skills.
- Working with professional artists and designers on special projects.
- Responding to themes in art that develop your awareness of the world around you.
- Going off-site to visit museums and art galleries.
- Attending lunch-time and after school sessions.
- Exhibiting your work in both year 10 and 11.

Method of assessment:

Students are assessed on four Assessment Objectives: Developing ideas, experimenting with materials, understanding artists work and intentions and producing own work in response to a theme. Each criteria count for 25% of the mark.

Exam: 40%

Controlled Assessment: 60%

Post 16 Progression:

A-level Art and Design

Fields of work where Art would be useful:

The career prospects are varied: Digital Editor, Graphic Designer, Curator, Education, Product Designer, Fashion Designer, Brand Designer, Art Historian, Animator, Architect, Visual Merchandiser, Landscape Gardener, Games Designer, Advertising, Set Designer, Web Designer, Illustrator, Furniture Designer, Art Therapist, Jewellery Designer, Ceramicist and Textile Designer.

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